

Global Online Communities

HD Voice	IP VPN	IPTV	TEM Solutions	VoIP Services	Mobile VoIP	Small Business VoIP	Hosted Communications	Outbound Call Center
Call Recording	IP Telephony	IP Communications	Rich Media	Open Source PBX	CRM	Contact Center	Business VoIP	Finality Phone Systems
Asterisk	VoIP Phone Systems	Telephony Hardware	IVR	Reseller	Green Technology	Wifi Revolution	Wireless Mobility	Service Providers
Important ↓	Events ↓	Publications ↓	Forums ↓	Free Resources ↓	International ↓	My TMCnet ↓		

Login >

Call Anywhere in the World

for as low 2 cents per minute from any phone!



Mobile VoIP Community

Presented by

Sign Up - Mobile VoIP eNewsletter | Sign Up real-time alerts - Mobile VoIP | Mobile Communications | Consumer VoIP

>> See More Mobile VoIP Stories

Mobile Communications Featured Article

June 09, 2008

Artificial Life Inks Another Contract With Cartoon Network



By Anil Sharma
TMCnet Contributing Editor



Hong Kong-based Artificial Life, a full service provider of mobile technology and applications, has signed another development agreement with the Cartoon Network for a series of titles to be launched on wireless platforms.

This agreement, which further expands the scope of cooperation based on the last agreement inked in January 2008, will allow Artificial Life to develop a series of game applications for wireless platforms.

Artificial Life is a public U.S. corporation headquartered in Hong Kong with offices in Berlin (EMEA headquarters) and Tokyo. The company is a global full service provider of mobile technology, mobile TV, content, games and business applications.

Award Winning Global Talk Technology

MyGlobalTalk™ wins the 2007 Internet Telephony Product of the Year Award.

2007 INTERNET TELEPHONY PRODUCT OF THE YEAR

[Read Press Release](#)

Artificial Life recently announced the release of their latest mobile technology product, MobileBooster.

MobileBooster is a development tool and platform for mobile 3G (and 2G) applications and games that greatly facilitates the mobile roll-out process.

It targets and supports mobile operators and carriers, production studios, media companies and mobile aggregators in their roll-out and distribution process.

The Web-based platform organizes and automates build and roll-out management for mobile products by managing and keeping concise records of handsets, operators, and aggregators as well as product and project information.

When using the MobileBooster, the many tedious tasks involved in roll-out are automated, thus greatly reducing the risk of human error.

The MobileBooster allows for higher quality, more comprehensive build organization and coverage, fewer errors, faster production, and more focused and customizable client support.

It may be mentioned here that in May, TV ASAHI, Japan's major terrestrial TV station and Artificial Life announced the launch of a one hour interactive mobile participation TV show with the Japanese title, "Hoshi-ichi owarairyoku test", scheduled to air the night of June 14, 2008.

The Japanese celebrity, Kendo Kobayashi, will host the pilot show and guide television viewers through the innovative one hour game show format.

During the program, participants use their mobile phones to interact with the live show by controlling their own 3D animated avatars which appears on their own TV screen and compete with other viewers by using their avatars for answering quiz questions.

The winner of the quiz challenge is awarded a prize sponsored by TV ASAHI.

Anil Sharma is a contributing editor for TMCnet. To read more of Anil's articles, please visit his [columnist page](#).

>> See More Mobile VoIP Stories

